



Melbourne, Australia | March 14-16, 2024

2024 the 8th International Conference on Virtual and Augmented Reality Simulations

ICVARS 2024



CALL FOR PAPERS

CONFERENCE COMMITTEES

International Advisory Committee

Ljiljana Trajkovic, Simon Fraser University, Canada (IEEE Life Fellow)

Rajkumar Buyya, The University of Melbourne, Australia (IEEE Fellow)

Conference Chair

Manolya Kavakli, Macquarie University, Australia

Conference Program Chair

Anouck Girard, University of Michigan, USA

Haibin Zhu, Nipissing University, Canada

Marek Ogiela, AGH University of Science and Technology, Poland

Zabih Ghassemlooy, Northumbria University, UK

Conference Program Co-Chair

Cheng Siong CHIN, Newcastle University, UK

Steering Committee

Joaquim Jorge, Universidade de Lisboa, Portugal

Tsai-Yen Li, National Chengchi University, Taiwan

Publication Chair

Ferdous Sohel, Murdoch University, Australia

Publicity Chair

Muhammad Zeeshan Baig, Macquarie University, Australia

Prabhat Mahanti, University of New Brunswick, Canada

Welcome to the 2024 the 8th International Conference on Virtual and Augmented Reality Simulations (ICVARS 2024). The conference will be held in Melbourne, Australia during March 14-16, 2024, follows successful "ICVARS 2017, 2018, 2019, 2020, 2021, 2022, 2023". The main objective of ICVARS 2024 is to present the latest research results of computer scientists and engineers related to Virtual and Augmented Reality Simulations topics. ICVARS 2024 conference brings together people from multiple disciplines and a diversity of cultures to explore new ways to design, develop, and evaluate novel methods for Virtual & Augmented Reality simulations, to discuss ideas that can lead to innovations, and to inspire us all.

TOPIC AREAS

Topics of interest for submission include, but are not limited to:

- Virtual Reality Applications
- Augmented Reality Applications
- Simulation Design and Engineering
- Interactive Technologies
- Computer Games and Game Engineering
- Motion Capture and Tracking
- User Interface Design
- Human-Computer Interaction
- Ubiquitous Computing including practical, technical, empirical and theoretical aspects

PROCEEDINGS & INDEXING

Accepted and presented papers will be published in ICVARS 2024 Conference Proceedings, which will be published in the International Conference Proceedings Series by **ACM**, which will be archived in ACM Digital Library, and indexed by **EI Compendex**, **Scopus**, and submitted to be reviewed by Thomson Reuters Conference Proceedings Citation Index (ISI Web of Science).

The ISBN number assigned to ICVARS 2024 is 979-8-4007-0901-2



SUBMISSION METHODS

Full Paper Submission: Presentation & Publication

Abstract Submission: Presentation Only

Online Submission System

<https://www.zmeeting.org/submission/icvars2024>

For more information, please visit:

<http://www.icvars.org/sub.html>

IMPORTANT DATES

- **Submission Deadline: January 5th, 2024**
- Acceptance Notification: January 25th, 2023
- Registration Deadline: February 10th, 2024
- Conference Date: March 14th-16th, 2024

CONTACT US

Conference Secretary: Ms. Elvira Liu

Email: icvars@163.com.

Working Time: Monday-Friday (10 am-5:30 pm)

Website: <http://www.icvars.org/>

SPONSORS



SUPPORTERS

